

IN THE CLAIMS:

This listing of the claims replaces all prior versions and listings of the claims in this application.

The text of all pending claims (including any withdrawn claims) is set forth below. Canceled and not entered claims are indicated with claim number and status only. The claims as listed below show added text with underlining and deleted text with ~~strikethrough~~. The status of each claim is indicated with one of (Original), (Currently amended), (Canceled), (Withdrawn), (Previously presented), (New), and (Not entered).

No changes have been made to the claims in this paper.

1. (Previously presented) A recording medium comprising:
at least one original content;
a remake content made based on the at least one original content; and
copyright information corresponding to the remake content,
wherein the copyright information includes original copyright information which, when processed by a processor, is used to identify at least a copyright owner of the original content, and remake copyright information which, when processed by the processor, is used to identify at least a maker of the remake content representing a user that is different from the copyright owner of the original content.
2. (Previously presented) The recording medium according to claim 1, wherein the remake copyright information includes a producer code of an apparatus used in making the remake content, and an identification code of the apparatus used to identify the maker of the remake content.
3. (Previously presented) The recording medium according to claim 2, wherein the remake copyright information further includes encoding information by which the processor determines whether reproducing the remake content is possible.
4. (Original) The recording medium according to claim 3, wherein the remake copyright information further includes the version of the remake copyright information.

5. (Original) The recording medium according to claim 2, wherein the remake copyright information further includes information on the number of times that remakes on the original content is permitted.

6. (Original) The recording medium according to claim 1, wherein the remake content is recorded in at least one audio packet containing audio data, and the original copyright information and the remake copyright information are recorded in a private header containing header information on the remake content.

7. (Original) The recording medium according to claim 4, wherein the original copyright information includes a country code, an owner code, a year of recording, and a serial number.

8. (Previously presented) A method of recording content on a recording medium, comprising:

- making a remake content based on at least one original content;
- recording the remake content on the recording medium; and
- generating and recording copyright information corresponding to the remake content on the recording medium,

- wherein the copyright information includes original copyright information to identify at least a copyright owner of the original content, and remake copyright information to identify at least a maker of the remake content on the recording medium representing a user that is different from the copyright owner of the original content.

9. (Original) The method according to claim 8, wherein during the making of a remake content, the remake content is made by sampling the original content.

10. (Original) The method according to claim 8, wherein during the making of a remake content, the remake content is made by a different coding method from a coding method by which the original content is made.

11. (Original) The method according to claim 8, wherein during the making of a remake content, the remake content is made by reading the original content from another recording medium and recording the original content in the recording medium different from the another recording medium.

12. (Original) The method according to claim 8, wherein the original content includes audio data or video data.

13. (Previously presented) The method according to claim 8, wherein during the recording of the remake content, the remake content is recorded as at least one audio packet containing the remake content, and during the recording of original copyright information to identify at least a copyright owner of the original content and remake copyright information to identify at least a maker of the remake content, original copyright information and remake copyright information are recorded in a private header for at least one audio packet in which the remake content is recorded.

14. (Previously presented) The method according to claim 8, wherein the remake copyright information includes a producer code of an apparatus used to make the remake content and an identification code of the apparatus used to identify the maker of the remake content.

15. (Previously presented) An apparatus to record content on a recording medium, comprising:

- a converting unit to convert at least one original content into a remake content;
- a processor to generate copyright information including original copyright information used to identify at least a copyright owner of the original content, and remake copyright information including identification information relating to said apparatus on the remake content that is different from the copyright owner of the original content; and
- a recording unit to record the remake content obtained by the converting unit, the identification information and the copyright information generated by the processor on a recording medium.

16. (Original) The apparatus according to claim 15, wherein the converting unit comprises:

a decoder to decode the original content; and
an encoder to encode the original content decoded by the decoder into a remake content.

17. (Original) The apparatus of claim 15, further comprising:
a reading unit to read the original content and the original copyright information from the recording medium,

wherein the processor generates identification information of the original content by receiving the original copyright information from the reading unit and outputting the original copyright information.

18. (Original) The apparatus according to claim 17, wherein the recording unit records the original copyright information and the remake copyright information in a header in which header information on the remake content is recorded.

19. (Original) The apparatus according to claim 15, wherein the remake copyright information includes at least one of a producer code of an apparatus used in making the remake content, an identification code of the apparatus used in making the remake content, encoding information of the remake content, and the version of the remake copyright information.

20. (Original) The apparatus according to claim 19, wherein the remake copyright information further includes information on the number of times that the remakes on the original content is permitted.

21. (Original) The apparatus according to claim 15, wherein the original content includes audio data or video data, and the original copyright information is an International Standard Recording Code (ISRC).

22. (Original) The method according to claim 13, wherein the recording includes decrementing the number of remakes and recording the decremented number as copyright remake content.

23. (Original) The apparatus according to claim 18, wherein said recording unit decrements the number of remakes and records the decremented number as copyright remake content.

24. (Previously presented) An apparatus to reproduce information from a recording medium, on which a remake content made based on at least one original content and copyright information on the remake content are recorded, said apparatus comprising:

a reading unit to read copyright information on a remake content from said recording medium, including original copyright information to identify at least a copyright owner of the original content and remake copyright information to identify at least a maker of the remake content representing a user that is different from the copyright owner of the original content;

a processor to determine whether the remake content of the recording medium is reproducible based on the copyright information read from said reading unit, and if the remake content is reproducible, to issue a command to said reading unit to read the remake content; and

a reproducing unit to receive and reproduce the remake content read from said reading unit.

25. (Original) The apparatus according to claim 24, wherein the reproducing unit further comprises a decoding unit to decode the remake content received.

26. (Previously presented) The apparatus according to claim 24, wherein the remake copyright information on the remake content reproduced includes at least one of a producer code of an apparatus used in making the remake content, an identification code of the apparatus used in making the remake content, encoding information of the remake content, and the version of the remake copyright information, used to identify the maker of the remake content.

27. (Previously presented) A method of reproducing a remake content recorded on a recording medium based on at least one original content, comprising:

- reading copyright information from a recording medium, including original copyright information to identify at least a copyright owner of the original content and remake copyright information to identify at least a maker of the remake content recorded on the recording medium representing a user that is different from the copyright owner of the original content;

- determining whether a remake content is reproducible from the recording medium based on the copyright information;

- reading the remake content from the recording medium if the remake content is determined to be reproducible; and

- reproducing the remake content from the recording medium.